### CHAPTER OUTLINE

# Section 1 Work, Power, and Machines

#### Key Idea questions

- > How is work calculated?
- > What is the relationship between work and power?
- > How do machines make work easier?

## What Is Work?

- > How is work calculated?
- > Work is calculated by multiplying the force by the distance over which the force is applied.
  - work = force x distance, or W = Fd
  - The force must be applied in the direction of the object's motion.
  - work: the transfer of energy to an object by the application of a force that causes the object to move in the direction of the force
  - Work is zero when an object is not moving.
  - Work is measured in joules (J):
    1 N m = 1 J = 1 kg m<sup>2</sup>/s<sup>2</sup>

# Power

- > What is the relationship between work and power?
- Power is the rate at which work is done, or how much work is done in a given amount of time.
  - power: a quantity that measures the rate at which work is done or energy is transformed
  - Power is measured in watts (W): 1 W = 1 J/s

# **Machines and Mechanical Advantage**

- > How do machines make work easier?
- Machines help do work by changing the size of an input force, the direction of the force, or both.
  - Mechanical advantage is an important ratio.
  - mechanical advantage: a quantity that expresses how much a machine multiplies force or distance

### **Section 2 Simple Machines**

#### Key Idea questions

- > What are the six types of simple machines?
- > What are the two principal parts of all levers?
- > How does using an inclined plane change the force required to do work?
- > What simple machines make up a pair of scissors?

### What Are Simple Machines?

- > What are the six types of simple machines?
- > The six types of simple machines are the simple lever, the pulley, the wheel and axle, the simple inclined plane, the wedge, and the screw.
  - Simple machines are divided into two families: the *lever family* and the *inclined plane family*.

# The Lever Family

- > What are the two principal parts of all levers?
- > All levers have a rigid arm that turns around a point called the fulcrum.
  - Levers are divided into three classes.
  - Pulleys are modified levers.
    - The point in the middle of a pulley is like the fulcrum of a lever.
    - The rest of the pulley behaves like the rigid arm of a first-class lever.
  - A wheel and axle is a lever or pulley connected to a shaft.
    - Screwdrivers and cranks are common wheel-and-axel machines.

# The Inclined Plane Family

- > How does using an inclined plane change the force required to do work?
- > Pushing an object up an inclined plane requires less input force than lifting the same object does.
  - A wedge is a modified inclined plane.
  - A screw is an inclined plane wrapped around a cylinder.

## **Compound Machines**

- > What simple machines make up a pair of scissors?
- > A pair of scissors uses two first-class levers joined at a common fulcrum; each lever arm has a wedge that cuts into the paper.
  - compound machine: a machine made of more than one simple machine

# Section 3 What is Energy?

#### Key Idea questions

- > What is the relationship between energy and work?
- > Why is potential energy called energy of position?
- > What factors does kinetic energy depend on?
- > What is nonmechanical energy?

## **Energy and Work**

- > What is the relationship between energy and work?
- > Whenever work is done, energy is transformed or is transferred from one system to another system.
  - energy: the capacity to do work
  - Energy is measured in joules (J).

# **Potential Energy**

- > Why is potential energy called energy of position?
- > Potential energy (PE) is sometimes called energy of position because it results from the relative positions of objects in a system.
  - potential energy: the energy that an object has because of the position, shape, or condition of the object
  - Any object that is stretched or compressed to increase or decrease the distance between its parts has *elastic potential energy*.
    - Examples: stretched bungee cords, compressed springs
  - Any system of two or more objects separated by a vertical distance has *gravitational potential energy*.
    - Example: a roller coaster at the top of a hill
  - Gravitational potential energy depends on both mass and height.
  - grav. PE = mass × free-fall acceleration × height, or PE = mgh

• The height can be relative.

## **Kinetic Energy**

- > What factors does kinetic energy depend on?
- > Kinetic energy depends on both the mass and the speed of an object.
  - kinetic energy: the energy of an object due to the object's motion
  - $KE = \frac{1}{2} \times mass \times speed squared, or KE = \frac{1}{2}mv^2$
  - Kinetic energy depends on speed more than mass.
  - Atoms and molecules have kinetic energy.

## Other Forms of Energy

- > What is nonmechanical energy?
- > Energy that lies at the level of the atom is sometimes called *nonmechanical energy*.
  - mechanical energy: the amount of work an object can do because of the object's kinetic and potential energies
  - In most cases, nonmechanical forms of energy are just special forms of either kinetic or potential energy.
  - Chemical reactions involve potential energy.
    - The amount of *chemical energy* associated with a substance depends in part on the relative positions of the atoms it contains.
  - Living things get energy from the sun.
    - Plants use *photosynthesis* to turn the energy in sunlight into chemical energy.
  - The sun gets energy from nuclear reactions.
    - The sun is fueled by *nuclear fusion* reactions in its core.

- Energy can be stored in fields.
  - Electrical energy results from the location of charged particles in an *electric field*.
  - When electrons move from an area of higher *electric potential* to an area of lower electric potential, they gain energy.
- Light can carry energy across empty space.
  - Light energy travels from the sun to Earth across empty space in the form of *electromagnetic waves*.
  - Electromagnetic waves are made of *electric and magnetic fields*, so light energy is another example of energy stored in a field.

# Section 4 Conservation of Energy

#### Key Idea questions

- > How does energy change?
- > What is the law of conservation of energy?
- > How much of the work done by a machine is actually useful work?

### **Energy Transformations**

- > How does energy change?
- > Energy readily changes from one form to another.
  - Potential energy can become kinetic energy.
    - Example: As a roller coaster car goes down a hill, *PE* changes to *KE*.
  - Kinetic energy can become potential energy.
    - Example: The KE of a roller coaster car at the bottom of a hill can do work to carry it up another hill.
  - Mechanical energy can change to other forms of energy.

### The Law of Conservation of Energy

- > What is the law of conservation of energy?
- Energy cannot be created or destroyed. In other words, the total amount of energy in the universe never changes, although energy may change from one form to another.
  - Energy does not appear or disappear.
    - Whenever the total energy in a system increases, it must be due to energy that enters the system from an external source.
  - Thermodynamics describes energy conservation.
    - For any system, the net change in energy equals the energy transferred as work and as heat.

- This form of the law of energy conservation is called the *first law* of thermodynamics.
- Systems may be open, closed, or isolated.
  - open system: energy and matter are exchanged with the surroundings
  - closed system: energy but not matter is exchanged
  - *isolated system:* neither energy nor matter is exchanged
- Most real-world systems are open.

## **Efficiency of Machines**

- > How much of the work done by a machine is actually useful work?
- Only a portion of the work done by any machine is *useful work* that is, work that the machine is designed or intended to do.
  - Not all of the work done by a machine is useful work.
    - because of friction, work output < work input</li>
  - Efficiency is the ratio of useful work out to work in.
    - efficiency: a quantity, usually expressed as a percentage, that measures the ratio of useful work output to work input